

Lil' Bratz™

The Lil' Girls with Passion for Friends, Fun and Fashion!™

FRIENDS, FASHION AND FUN

User's Manual



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V. SMILE™

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Dear Parent,

At **VTech**[®], we know that every year, children are asking to play video games at younger and younger ages. At the same time, we understand the hesitation of most parents to expose their children to the inappropriate content of many popular video games. How can you feel confident in allowing your children to play these games, and still educate and entertain them in a healthy, age-appropriate manner?

Our solution to this on-going debate is the **V.Smile™ Learning System** – a unique video game system created especially for children aged 3 to 8. The **V.Smile™ Learning System** combines a kid-friendly design, age-appropriate curriculum, entertaining graphics, and fun game play into a unique experience that your child will love and you can support. The **V.Smile™ Learning System** engages your child with two modes of play: the Learning Adventure – an exciting exploratory journey in which learning concepts are seamlessly integrated, and the Learning Zone – a series of games designed to focus on specific school skills in a fun, engaging way. Both of these educational modes offer your child hours of learning fun.

As part of the **V.Smile™ Learning System**, **VTech**[®] offers a library of game Smartridges™ based on popular children's characters that engage and encourage your child to play while learning. The library is organized into three levels of educational play – Early Learners (ages 3-5), Junior Thinkers (ages 4-6) and Master Minds (ages 6-8) – so that the educational content of the system grows with your child.

At **VTech**[®] we are proud to provide you with a much-needed solution to the video game dilemma, as well as another innovative way for your child to learn while having fun. We thank you for trusting **VTech**[®] with the important job of helping your child explore a new world of learning!

Sincerely,

Your Friends at **VTech**[®]

To learn more about the **V.Smile™ Learning System** and other **VTech**[®] toys, visit www.vtechkids.com

INTRODUCTION

The Lil' Bratz are the greatest group of friends ever! When Talia steps out as the star of a fashion show, Zada, Ailani and Nazalia promise to cheer her on. Use your fashion, matching, math and logical thinking skills to make sure the Lil' Bratz make it to the show on time!

GETTING STARTED

Choose Your Play Mode

Move the joystick up or down to highlight the play mode you want. Press the **ENTER** button to choose. You can also press the corresponding color buttons to make a selection.



Learning Adventure In this play mode, you can explore in four adventure worlds with the Lil' Bratz.

Learning Zone In this play mode, you can play four games, each one focusing on a specific learning skill.

Photo Album In this activity, you can see a profile and pictures of each Lil' Bratz girl.

Options In this screen, you can turn the background music on or off, choose a 1-player or 2-player game, and choose your difficulty level.

1. Learning Adventure

In Learning Adventure mode, you can help the Lil' Bratz volunteer at an animal shelter, design a store display window and shop for new furniture before going to Talia's fashion show to cheer her on! Choose from Adventure Play or Quick Play.

Adventure Play

In Adventure Play mode, you will see a story animation before entering the first game. Then as you finish each game, you will see storyline animations that lead into the next game.



When you turn the unit **OFF**, V.Smile™ remembers your place in the Learning Adventure game. To continue your adventure, simply turn the unit back **ON** and select “Continue Game” in the Adventure Play menu. Please note that you can only do this if the game has not been removed from the unit and the power supply has not been interrupted.



Quick Play

In Quick Play mode, you can choose from six games (four Learning Adventure games and two mini games) without seeing the storyline. Move the joystick to highlight the game you wish to play. Then press the **ENTER** button to start.

NOTE: For the details of all Learning Adventure games, please see the “Activities – Learning Adventure” section of this manual.



2. Learning Zone

In Learning Zone play mode, you can play one of four fun games, each focusing on a specific learning skill. Move the joystick to highlight the Learning Zone game you wish to play. Then press the **ENTER** button to start.

NOTE: For the details of all Learning Zone games, please see the “Activities – Learning Zone” section of this manual.



3. Photo Album

In the Photo Album activity, you can choose to see Adventure photos of the Lil' Bratz or a Profile of each girl. Use your joystick to highlight a Lil' Bratz girl, and then press the **Enter** button.

4. Options

Move the joystick up or down to move the cursor between the Music, Level and Player options. When you have finished changing your settings, use the joystick to highlight the “OK” icon and then press the **ENTER** button.

● Music On/Off Selection

To turn the background music **On** or **Off**, move the joystick to highlight “On” or “Off.” Press the **ENTER** button to make your choice.

● Easy/Hard Level Selection

To choose between Easy and Hard levels of game play, move the joystick to highlight “Easy” or “Hard.” Press the **ENTER** button to make your choice.

● 1 Player/2 Player Mode Selection

To choose between a 1-Player or 2-Player game, move the joystick to highlight “1 Player” or “2 Player.” Press the **ENTER** button to make your choice. 2-Player mode is only available if a second joystick (sold separately) is plugged into the “Player 2” port on the main unit. When both joysticks are connected, Player 1 will control all menu screen operations.



During Learning Adventure and Learning Zone games, 2 players can play by taking turns.

FEATURES

HELP Button

When you press the **HELP** button, you will hear some helpful game instructions or hints.

EXIT Button

When you press the **EXIT** button, the game will pause. An “Exit?” screen will pop up to make sure you want to quit. Move the joystick to select “Yes” to quit the game or “No” to keep playing. Press the **ENTER** button to make your choice.

LEARNING ZONE Button

The **LEARNING ZONE** button is a shortcut that takes you to the Learning Zone menu screen. When you press the **LEARNING ZONE** button, the game will pause. An “Exit?” screen will pop up to make sure you want to quit. Move the joystick to select “Yes” to quit the game or “No” to keep playing. Press the **ENTER** button to make your choice.

ACTIVITIES

Educational Curriculum

Learning Adventure

Game 1: Pet Parade

Mini Game: Pet Salon

Game 2: Window Display

Game 3: Room Redo

Game 4: Fashion Show

Mini Game: Changing Break

Curriculum

Species & Breed of Pets

Grooming

Size, Color & Logic

Pattern Identification

Color Matching & Rhythm

Fashion Vocabulary & Color

Learning Zone

Game 1: Dressin' Up

Game 2: Locker Mix-Up

Game 3: Follow My Cheer

Game 4: Party Time

Curriculum

Matching

Observation

Memory & Sequencing

Counting

Learning Adventure

Adventure Play Game Introduction Screen

Talia calls all her friends on her cell phone to remind them to come to her Fashion Show tonight. Each friend has a special job to do before she can go to Talia's show.



Pet Parade

Game Play

Zada is an animal lover, and she promised to volunteer in a pet shelter. Help Zada find each pet's favorite object so they will all return to their rooms. Move the joystick to control which direction Zada walks. When you find a pet's favorite object, press the **ENTER** button to select it. When there is a pet carrier in Zada's way, press the color button that matches the carrier to move it.



Curriculum: Species & Breed of Pets

- ★ Easy Level: Find each pet's favorite object by using a picture of the object
- ★★ Hard Level: Find each pet's favorite object by reading the name of the object.

Mini Game: Pet Salon

Game Play

Some of the pets need a bath. Help Zada groom the pets using soap, a brush, a shower nozzle and a blow dryer. Use the joystick to find a spot on the pet that needs to be cleaned, and then press the **Enter** button. Move the joystick back and forth to clean the spot.



Curriculum: Grooming

- ★ Easy Level: There are fewer spots on the pet to be cleaned.
- ★★ Hard Level: There are more spots on the pet to be cleaned.

Window Display

Game Play

Nazalia is designing a super-cute window display for Fashion Friendz-y. Search in the store and help Nazalia collect all the clothing she needs in the correct size and color. Then help her decorate the window display. When you see decorations in the store aisles, collect them to put in the window.

Nazalia is exploring in the 3D store environment. The small map on the left shows her location in the store. Help Nazalia find the department that she is looking for.



When you find the correct department, help Nazalia find clothing in the size and color she is looking for. Move the joystick to highlight the clothing you want. HINT: Try to match the picture shown on Nazalia's phone. Press the **ENTER** button to make your choice.



Nazalia will place all the collected clothing in the window display. Help her dress up the window with the collected decorations. Use the joystick to move a decoration to the desired location and press the **ENTER** button to put it in place.



Curriculum: Size, Color & Logic



Easy Level: There are several items of the same style, but each is in a different color.



Hard Level: There are several items of the same style in the same color, and the player must choose from different sizes.

Room Redo

Game Play

Ailani's parents are letting her redo her room. Help her shop in the furniture store and pick out all the cool stuff in the patterns she wants. Move the joystick to control which direction Ailani walks. Press the **ENTER** button to confirm your choice of furniture. Earn a bonus point by returning a shopping cart to the shopping cart corral. Press the **ENTER** button to select the shopping cart. Then use the joystick to move Ailani with the cart to the corral area.



Curriculum: Pattern Identification

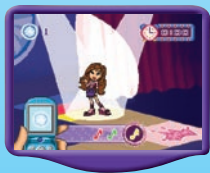
★ Easy Level: Collect 3 pieces of furniture in 3 different patterns on each floor.

★★★ Hard Level: Collect 3 pieces of furniture in 1 pattern on each floor.

Fashion Show

Game Play

Talia is performing in a fashion show. Help Talia put on a fantastic show by pressing the color buttons in the right order at the right time. When you see the music note enter the circle at the right, press the matching color button. Press the **ENTER** button to take pictures of Talia when she is standing in each corner of the runway.



Curriculum: Color Matching & Rhythm

★ Easy Level: Only 2 colors of music notes will be shown on each path.

★★★ Hard Level: All 4 colors of music notes will be shown on each path.

Mini Game

Changing Break

Talia has to make a quick change during the fashion show. Find the items that she needs for the show's next round. Move the joystick left or right to highlight the clothing or shoes. Press the **ENTER** button to confirm your choice.



Curriculum: Fashion Vocabulary & Color

- ★ Easy Level: Find the outfits in a 5-minute time limit.
- ★★ Hard Level: Find the outfits in a 3-minute time limit.

Learning Zone

Learning Zone Menu Screen:

The Learning Zone play mode features four different learning games. Move the joystick to select a game and press the **ENTER** button to begin.



Move the joystick until the game you want to play is highlighted in the cell phone screen.

Dressin' Up

Game Play

Look at the poster of Talia and find the same outfit for Zada. Each outfit needs a top, a bottom and a pair of shoes. Use the joystick to move left and right to scroll through clothing options. Then press the **ENTER** button to make your choice.



Curriculum: Matching

- ★ Easy Level: The player needs to memorize the outfit to be matched, but each article of clothing gradually reappears to help the player remember.
- ★★ Hard Level: The player needs to memorize the outfit to be matched and the missing clothing will not reappear unless the player presses the **HELP** button.

Locker Mix-Up

Game Play

Find five differences between these two Lil' Bratz lockers. Use the joystick to move the pencil-shaped cursor and point at the differences. Then press the **ENTER** button to make your choice.



Curriculum: Observation

- ★ Easy Level: The differences are more obvious.
- ★★ Hard Level: The differences are not very obvious.

Follow My Cheer

Game Play

Talia and Zada are at cheer practice. Talia will demonstrate a cheer, and Zada needs to follow it. Each move in a cheer is represented by a different color button. Memorize Talia's cheer and help Zada repeat it by pressing the color buttons in the same order.



Curriculum: Memory & Sequencing

- ★ Easy Level: Repeat each move of the cheer one by one.
- ★★ Hard Level: Repeat all 4 moves of the cheer at once.

Party Time

Game Play

The Lil' Bratz are having a party at school. Help them collect all the food that they are looking for. Count out the right amount of food by pressing the color buttons under each type of food.



Curriculum: Counting

- ★ Easy Level: Each girl will ask for 1 to 2 pieces of food each time.
- ★★ Hard Level: Each girl will ask for 2 to 3 pieces of food each time.

CARE & MAINTENANCE

1. Keep your **V.Smile™** clean by wiping it with a slightly damp cloth. Never use solvents or abrasives.
2. Keep the unit out of direct sunlight and away from direct sources of heat.
3. Remove the batteries when not using it for an extended period of time.
4. Avoid dropping it. **NEVER** try to dismantle it.
5. Always keep the **V.Smile™** away from water.

WARNING

A very small percentage of the public, due to an existing condition, may experience epileptic seizures or momentary loss of consciousness when viewing certain types of flashing colors or patterns, especially on television. While the **V.Smile™ Learning System** does not contribute to any additional risks, we do recommend that parents supervise their children while they play video games. If your child experiences dizziness, altered vision, disorientation, or convulsions, discontinue use immediately and consult your physician. Please note that focusing on a television screen at close range and handling a joystick for a prolonged period of time may cause fatigue or discomfort. We recommend that children take a 15-minute break for every hour of play.

TECHNICAL SUPPORT

If you have a problem that cannot be solved by using this manual, we encourage you to visit us online or contact our Consumer Services Department with any problems and/or suggestions that you might have. A support representative will be happy to assist you.

Before requesting support, please be ready to provide or include the information below:

- The name of your product or model number. (The model number is typically located on the back or bottom of your product.)
- The actual problem you are experiencing.
- The actions you took right before the problem occurred.

Internet: **www.vtechkids.com**

Phone: 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada

OTHER INFO

DISCLAIMER AND LIMITATION OF LIABILITY

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NOTE:

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.



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